

# Mousehole School - Key Stage 1 Curriculum (years 1 and 2)

By the end of year 6 all children will have been taught the following subject specific areas. The titles below link to specific bodies of knowledge in each subject for each phase. More detail of what will be learnt in each of these bodies of knowledge can be found in our curriculum progressions.

Science and technology	Humanities	Creativity	Health and well being	Learning Skills
<b>Science</b>	<b>Geography</b>	<b>Art and Design</b>	<b>Physical Education</b>	<b>Expect to connect</b>
Animals including humans	The United Kingdom	Drawing	Associated Real PE curriculum	I can borrow and share ideas
Plants	The Weather	Painting	Yoga programme at KS1 (weekly sessions)	I can express my ideas and thoughts with confidence
Living things and their habitats	The Oceans	Printing	Developing simple self calming techniques	I show respect for the ideas and feelings of others
Seasonal changes	<b>History</b>	Textiles, Collage and 3D	Participate in team games, developing simple tactics for attacking and defending.	<b>The reflective perspective</b>
Electricity	Tudor Britain - Pirates	<b>Music</b>	Perform dances using simple movement patterns.	I can talk confidently about what I have learnt
Everyday Materials	Tudor Britain - Monarchs	Use their voices expressively and creatively	<b>Relationships and Sex Education</b> (links to science curriculum)	I can use feedback and respond well to this in my learning
<b>Computing</b> (Kapow Curriculum)	The Stuarts - Villians	Play tuned and untuned instruments musically	To understand some basic hygiene principles and to know how to keep clean.	I can identify what has helped me to learn well
Getting Started (including Seesaw)	The Stuarts - Authors	Listen with concentration and understanding	To know how people, grow and change.	<b>Empathy and Equity</b>
Programming Bee-bots	Victorian/Industrial Britain & Empire - Artefacts	Experiment with, create, select and combine sounds	To know the difference between boy and girl babies.	I can talk about how I feel
Algorithms unplugged (and debugged)	Victorian/Industrial Britain & Empire - Heroes	<b>Design and technology</b> (Kapow Curriculum)	To introduce the idea of gender stereotypes.	I can manage my own feelings
Digital imagery	<b>Languages</b>	Fruit and vegetable smoothie	To understand the physical differences between males and females (including animals).	I can understand the feelings of others
Introduction to data	Our modern foreign language curriculum starts in year 3 (Lower Key Stage 2)	Moving Storybook/Moving Monsters	<b>Beach and Harbour Skills</b>	<b>Believe in Me</b>
What is a computer	<b>Religious Education</b>	Puppets/Pouches	To assess and manage risk in and near the sea	I always try my best
Word processing	Learning about and from Christianity	Wheels & Axles/Ferris Wheels	To be confident in water over waist deep	I know what to do when I get stuck
Stop motion	Learning about and from Judaism	Baby bear's Chair/Windmills	To be able to float unsupported in water	I can resist distractions and keep focused
	Learning about and from Islam	<b>Woodland Skills</b> (Year 2 Autumn term)	To recognise that the sea moves in and out with the tide	<b>Think Big</b>
	Learning about and from Hinduism	Identify common wild and garden plants (Science curriculum)		I can think of lots of ideas
		To recognise risks and prepare appropriately		I can spot patterns and similarities in my learning
		To develop team working and communication skills		I can use my imagination and creativity to help me learn
				<b>Wander and Wonder</b>
				I can actively take part in my learning
				I am keen to learn about new things
				I can talk about what fascinates and amazes me